

# 'Capture' Game Pitch

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# High Pitch document

Captured by Oscar Godwin

this game is basic first-person shooter in which you team up in groups of 6 to capture the other teams bag of money which are placed at certain landmarks in central London. You can find guns all over the map and if you kill someone you get their guns. There is also a story mode in the game that consists of gang members trying to survive during the riots as the player you are the leader of this gang and make all the decisions

Some unique things about this game is the way you play it other than what your playing. The controller add on's that come in the box for the game are fake guns that sync up to the console, these guns are made of plastic and cannot be loaded or cause any harm they are simply there to make the game different and more enjoyable to the players. This controller is so unique as it makes the player feel like they are actually in the game which will hook them into the games more.

In Capture you can drive cars, boats and helicopters around the map. The game is based in a rundown rioted London with few cars however if you are lucky enough to find a car you can drive it. This will help you get closer to the flag and win the game quicker. You get 3 respawns throughout the game. Every time you get killed throughout the game you respawn back at your base where the money is kept. If you do lose all 3 lives you get to watch your team mates' screens until they die. You can level up every time



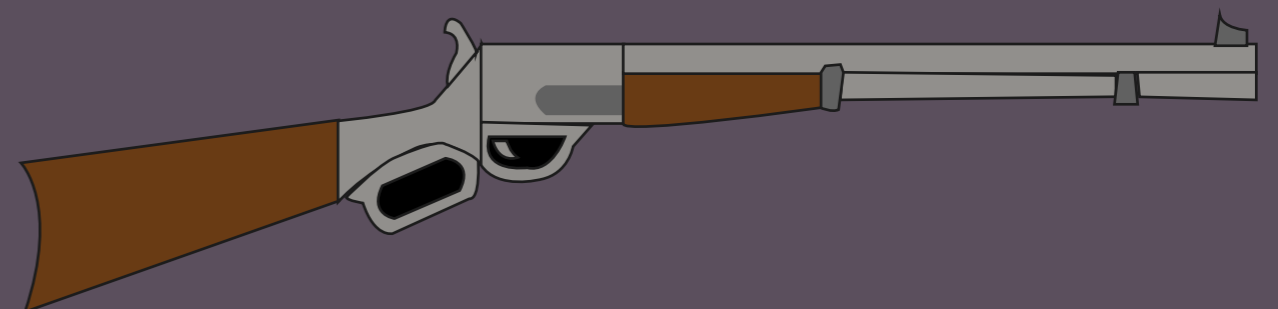
get 8 kills when you get to level 50 you get upgraded guns. Every time you go up by 50 your guns get stronger and better which adds more competition as people would want to level up. There is also a 1v1 mode that is based on London bridge in which you can build up and have a battle with someone else online or even your friends. The 1v1 mode is a 3-point game. The characters in the game are eligible to be edited as you get higher levels. You get achievements as you level up and some of them consists of different hats and clothes you can put on your characters to edit them to be funnier or look cooler of just to show people that you're on a higher level. there is also a campaign mode you can choose to play in which you are in a gang of 4 and you are travelling into London to try and earn money for your family. the campaign is an intense story of the gang and you will be controlling the leader of the gang and making all the decisions throughout the game.

Captured will be a game for consoles such as PS4 and Xbox One and its designed for teenagers aged 12+ as it uses violent scenes and there are some graphic images. Teenagers will buy this game is it is a fun game that they will love and also its very competitive and people will be looking to get a higher level than their friends and get better guns. I hope the game will achieve a big fan base of people who all have similar interests and create friendships through gaming.

People who play this game are going to be achievers who have a desire to win and do better than others as the main aspect of the game is to upgrade your guns and get better levels. The players will have a desire for gaming and getting better at different games. The more you play this game the better your guns get and the better you get.

The genre for this game is a First-person shooter.

my target audience is mainly male based at a PEGI rating of 12+. This is due to my game having violent scenes of



a slightly more graphic nature. There is also some mild bad language however this can be adjusted in the menus to have the audio on PG.

I won't be using any established licensed properties. All the guns and cars in the game will all be redesigned for this game only. Some cars may look similar to pre made cars however will be completely re-branded

Captures biggest competition will be ABP Reloaded as it is also a first-person shooter with very similar features. However, our game hasn't copied them as there are features in Captures that ABP Reloaded doesn't have. Such as being able to drive cars and fly helicopters. Also our unique controller system is completely different to any other shooting game seen on PS4 and Xbox One. You can also upgrade your guns depending on your level which you cannot do on ABP Reloaded. The upgraded guns add more rewards and reasons to play the game

I hope to achieve a game that is highly visual and realistic to the point where people who live in London recognise places when playing. I want people playing the game to be in the middle of an intense game then recognise where they are and be able to go there in real life. I also want people to be able to see what London would look after some kind of riot or war and see London being rundown which may interest lots of people who are fascinated in wars and riots.

There are 12 characters 6 for each team one red team and one green team you can tell who's on who's team as there is a band around the character's arm. The characters all have different features in which they wear and what they look like but as you get higher levels you get different achievements which allow you to edit the characters to suit you and you can edit them however you want. There will also be an added campaign story mode where a gang is in the middle of the riots and is trying not to get caught by police while robbing banks and shops with a few fights along the way. As for the story mode there are 4 characters and you will control the gang leader who makes all the decisions and helps to guide his gang through the riots.

# Initial Ideas Mind Map

guns are scattered around the map in all different locations. some guns are just lying on the floor some are in buildings and some may be put on walls. if you die the player that has killed you will automatically get your guns and equipment you

## key aspects of Capture.

the characters in the game are all default characters that can be edited as you level up and get things for you characters to wear and

## characters

there are 12 different characters 6 for each team. there are six with red headbands and 6 with black headbands to split the teams.

this process will encourage more people to play the game as they want to reach the higher levels and gain new

## levels and reward

the more games you win and the more kills you get the higher level you will become. when you reach 30 levels you get prizes which consist of guns and outfits for your character. everytime you get 30 more points you get higher level guns and more



broken cars, destroyed windows and an empty

## set in an abandoned London after riots

no people or animals anywhere to be seen. a completely empty town



first person shooter allows you to really feel apart of the game and get captivated and feel as if you are the one inside the game

## first person shooter, Capture

teams of 6 at war in the heart of London to try and capture the enemies flag. the flag points will be at historical landmarks throughout London Big Ben, London Eye etc.

the aim of the game is to kill all of the enemies and capture their flag by doing this you get more points and the more points you get the higher level you can



Captured will be set in London during the riots in 2011. its going to have all the major landmarks.



# Character Development



he has lost contact with his family and he is upset about it and feels he is in the riots as a way to release all his stress and try and get out of the life of poverty and hopefully

## relationships

has a great relationship with his fellow gang members and would die for them if he had to hence why he led them through the riots..

angry with himself for being a part of the riots and feels he is often

## characters personality

argumentative character, we see him argue with loads of his teammates throughout the campaign mode.

carpenter, which helps with any building tasks or fixing tasks that may occur during a game.

good with puzzles and working things out which comes in handy in times throughout the campaign

## characters working

quite a poor character has ripped up clothes and he is in the middle of the riots searching for money to take himself out of a poverty lifestyle

all characters start off with a baseball bat and search for guns scattered around the map.

## gang leader

all of the characters in the game have balaclavas on .

in Capture the teams are set out into two gangs during the london riots with this being one of the gang leaders.

born and raised in south london

## general characteristics

his race is pur-

he is 23 years

all clothes and shoes worn by any character

there are no brands or companies names on any pieces of clothing for copyright purposes. however there may be some brand names in the future for

the characters in the game are based on london gangster looks and stereotypes of some gang

# Environment Sketches



the game is set in a modern London through a riot / purge.

there are fires and broken down cars however throughout the map there will be working cars in which you can drive.



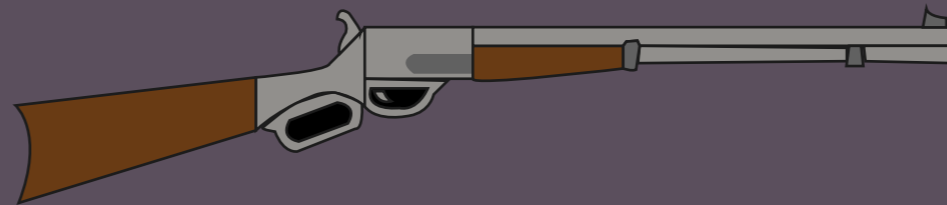
# Character Pick Ups

Bag of Cash



the Bag of Cash is a main principle in the game Capture as the aim is to capture that bag of cash from the other team which is placed in a landmark somewhere in London and it is the teams job to find this bag of cash. when you get the bag of cash you win the game and get more points helping you to level up and get

shotgun



the shotgun is an essential gun to have if you want to do well in a game. the shotguns can be found scattered around the map on the floor and hidden behind bins. there are only 3 shotguns on the map as they are very overpowered and it can kill any opponent with just one clean shot which makes it very popular for use. we made these harder to find as they are the

dagger



the dagger similar to the shotgun is one of the best weapons in the game. it is found in big ben which will make the game more interesting as it'll become a race to big ben as the dagger will be a weapon that can kill an opponent in just one hit. big ben will become a popular destination for the dagger and therefore there will be fights and battles going on there very often. the team that gets the dagger are in for a huge advantage as the knives you start with are extremely weak compared to the dagger. the dagger is also very light making you faster when trying to run

# Controllers



# Levels and Gameplay

In Capture every time you get a kill or win your level goes up by 1. when you reach level 50 your guns get upgraded and you can get new outfits and cool rewards. the higher your level the better your guns are which means you get more kills. by adding a leveling up process this will encourage people to play the game more as they want to get to higher levels to get the rewards and become better at the game. for every kill you get you go up 1 level and every win you go up by 1 however for every loss you go down by 2. this will make the game very competitive which will be fun for the playersto be in an intense atmosphere whilst playing.

The Gameplay in Capture is a fun thrilling first person shooter. its very easy to play it anyone can get used to the controls in minutes however it is suggested on 12+ should play due to some violent scence throughout. in the online Capture the money mode, anything goes you can kill people anyway possible and do anything to get the other teams money. when playing online you can come up against people much better than you or people who or worse than you or people at the same skill rating, it is random matchmaking. some might find it unfair butfor the game will believe this is necassary as it adds a bit of compition into the game. in the offline campaign mode there is a storyline that the audience must follow. they have complete tasks throguout the story which determine how the story goes as there are many diffrent outcomes in the story mode. this means that you can replay the campaign and have a completely diffrent story to before. it also means everyone will end with diffrent outcomes so no one can ruin the story for you or tell you how to do certain things. in the campaign you play as the main character who is a gang leader during the riots who is aiming to get some money and resources for his family however it wont come easy for him.

# Game Objective

A huge bag of cash, 2 teams, loads of weapons and 1 riot winner takes all!

