

# Project Proposal form

Learner Name Oscar Godwin

Learner number 79080

Centre Name \_\_\_\_\_

Centre Number \_\_\_\_\_

Teacher Assessor Doug Lord

Date \_\_\_\_\_

Unit 6

Proposed project title Final Major Project

**Section Four: Resources**

I will need to research different techniques for animation to make my knowledge of animation broader I will research this using YouTube. I will also watch other war animations such as 'Waltz with Bashir' and 'Sgt. Stubby: An American Hero' My research will cover advanced and basic techniques of animation. It will also cover the Anglo-Spanish war and in depth information to do with what occurred during the war.

**Comments and agreement from tutor-assessor**

Is the learner taking this project as part of the Diploma? Yes/No

If yes, which Diploma are they taking? \_\_\_\_\_

Comments (optional):

Is project derived from work which has been/will be submitted for another qualification? Yes/No

Which qualification (title and unit)? \_\_\_\_\_

Comments (optional):

I confirm that the project is not work which has been or will be submitted for another qualification and is appropriate.

Agreed: (name) (date)

**Comments and agreement from project proposal checker**

Comments (optional):

I confirm that the project is appropriate.

Agreed:

(name)

(date)

<u>Date</u>	<u>Tasks – What have I done?</u>	<u>Resources/Techniques</u>
<b>10.02.20</b> FMP brief released and made available on Moodle		
	<b>HALF TERM</b> <b>17/02/20 21/02/20</b>	
<b>24.02.20</b> <u>Research</u>	Visit Museums Research trip. Wednesday 26 <sup>th</sup> 9:00 to 15:00	
<b>02.03.20</b> <u>Research</u>	Completion of Project Proposal Form Pitch and presentation of idea/concept.  Tuesday 03/02/20 Idea pitch meeting with teaching staff	
<b>09.03.20</b> <u>Research</u>	Mind Mapping, research different animation techniques	Computer, sketchbook
<b>16.03.20</b> <u>Research</u>	Research Anglo-Spanish war in depth and watch war animations	Computer, sketchbook
<b>23.03.20</b> <u>Idea development</u> <u>Experimentation</u>	Rough Storyboarding	Computer, sketchbook
<b>30/03/20</b> <u>Idea development</u> <u>Experimentation</u>	Detailed scamps	Computer, sketchbook
<b>6/04/20</b> <u>Realisation</u>	<b>Easter Holiday</b>	
<b>13.04.20</b> <u>Realisation</u>	<b>Easter Holiday</b>	
<b>20.04.20</b> <u>Realisation</u>	Creating animation	Computed adobe software
<b>27.04.20</b> <u>Realisation</u>	Creating animation	Computed adobe software
<b>04.05.20</b> <u>Realisation</u>	Creating animation	Computed adobe software

<b>11.05.20</b> <u>Evaulation</u>		
<b>18/05/20</b> <u>Submission date</u>	<u>Submission of FMP</u>	
<b>25/05/20</b>	<b>HALF TERM - Monday 25th May – Friday 29th May</b>	
<b>01/06/20</b> <u>Prepare exhibition</u>	Painting boards – moving boards – printing out work – setting up work on boards	Spray mount Mounting boards Cutting knives Cutting boards
<b>08/06/20</b> <u>End of year Exhibition</u>	<b>PRIVATE VIEW WEDNESDAY 10<sup>th</sup> 16:00 to 19:00</b>	
<u>15/06/20</u>	Catch up time for missing / incomplete work/ improving grades	
<b>22.06.20</b> <b>GRADUATION</b>	Catch up time for missing / incomplete work/ improving grades	End of course, Friday 26/06/20